

"Luke! ... Luke!"

Luke lifts his face out of the snows of Hoth and, half delirious, sees the vision of a man before him.

"Ben? ... Ben!"

"Luke! You will go to the Dagobass system. There you will learn the ways of the Force from Yoda, the Jeddi master who taught me"

"...Dagobass?... STUFF the Dagobass system! Ben! I'm freezing my ASS off here! I need HELP. Let the Dagos take care of their OWN bus system. Hell, you're no more help than this issue sixtyseven of

The

Mid July, 1980

BRUTUS BULLETIN

THE BRUTUS BULLETIN is a newsletter of postal Diplomacytm brought to you every few weeks by John Michalski ("mih-HOLL-skee"), Rt 10 Box 526-Q, Moore, Oklahoma 73165. Subs are available at the rate of 12/\$5, resubs at 12/\$4. There are no openings here, but Bob Osuch has a few spots left in his RETALIATION 2-wk-deadline game, and Steve Heinowski probably has openings in his fast game. For slower games (monthlies), I recommend Steve and also Robert Sergeant. Addresses below. BB specializes in fast games, black press, and an open letters column. Contributions of all kinds are appreciated. The best kinds are like those Dave Carter has submitted, some of which replaces JOHN'S NOTES on the back of this cover sheet.

This issue is being thrown together in a hurry due to the wieght of material suddenly upon me. The Nid history (the 2nd blind madman game) is FINALLY done; my EMPIRE reviews are finally typed up; and the games keep rolling along, piling up faster than I can possibly get them into print. One of the biggest surprises/puzzles is the (black) press that has appeared in Osuch's PERILS OF PAULINA attacking people who aren't even in the game! Cute. Also, I told you last time that the DipCon reviews would be in this one, so I may have to cut some of my own game results to get them in—they're lengthier than I thought. Interesting reading though, I believe. The way things are going, I may have to run a short (probably free) warehouse issue shortly just to keep on schedule, or else #68 or 69 would be nothing but cover sheet and game results.

UH OH!! Guess who mailed out even his file copy? Yep, me. So, the first three of you who send me your used Issue 66 of BB will get a one- issue sub extension, which is $\frac{1}{2}$ price if you mail it back third class like I sent it to you. Make that the first 5. I've had a lot of sample requests lately, and rarely have one to send. This thing is too popular.

SUBS EXPIRING this issue: John Kador. Next issue, Leritte, Mainardi, Rodriguez, Kelley. Gone are Parker, Young, Cummings, Johnson, Brown, and maybe Chatfield. Did I miss a check from any of you? Tell me quick, 'cuz these go fast.

ADDRESSES: OK, now I've found them. Robert Sergeant, 3242 Lupine Dr, Indianapolis, IN 46224 Steve Heinowski, 1630 W 28 St, Lorain, OH 44052 Bob Osuch, 3417 S Paulina, Chicago, IL 60608

EMPIRE reviews: after the latest viewings, I see I made a mistake in the printed review you will find enclosed. The 'crawlers' I referred to are actually Imperial walkers. Some things you miss until that fifth viewing. Another error is mentioning the latest PERILS OF PAULINA which I now find I won't have time to include in this issue. Oh, well, it will give you something to look forward to in #68.

I just realized that I'm two thirds of the way to #100.

Claudine heard something at work that she thought was cute. Something about Darth Vader having a brother named Taxi...

DIPLOMACY is a game invented by Allan Calhamer and copyrighted by the Avalon Hill Co, Balt.

WHY I FIRED MY SECRETARY.

- One man explaining to another why he fired his secretary.

"Two weeks ago" he said, "was my forty-fifth birthday and I was 'nt feeling too hot anyway. I went in to breakfast knowing that my wife would be pleasant and say "Happy Birthday" and probably have a present for me. And she did'nt even say good morning, let alone "Happy Birthday".

I said, "Well that's wives for you." The children will remember. The children came in to breakfast and did'nt say a word. And when I started to the office, I was feeling pretty low and despondant.

As I walked into my office, Janet said "Good morning Boss - Happy Birthday" and I felt a little better - someone had remembered. I worked until noon. About noon she knocked on my door and said, "you know, it's such a beautiful day outside and it is your birthday, let's go to lunch, just you and I." I said, "by george, that is the greatest thing I've heard all day. Lets go."

We went to lunch. We did'nt go where we normally go, we went out into the country to a little private place. We had two martinis and enjoyed lunch enourmously.

On the way back to the office, she said, "you know, it's such a beautiful day we don't need to go back to the office, do we?" "No, I guess not." She said, "let's go by my apartment and I will fix you another martini." We went to her apartment. We enjoyed another martini and smoked a cigarette and she said, "Boss, if you don't mind, I think I'll go in to the bedroom and slip into something more comfortable " and I allowed her as I did'nt mind at all.

She went into the bedroom and in about six minutes she came out of the bedroom carrying a big birthday cake followed by my wife and the children. All were singing "Happy Birthday" and there I sat with nothing on but my socks.

NEW GAME STARTS

Greetings! We now have seven players signed up for my new game, so it begins as of now. Since I didn't receive preference lists from most of you, country assignments were by a blind draw.

The Players:

AUSTRIA: Dave Perlmutter, Latches Lane Apts. #608, Merion, PA 19066

ENGLAND: Ken Sniegowski, 508 Illinois St., Lemont, IL 60439

FRANCE: William Bricken, PO Box 316, Paauilo, HI 96776

GERMANY: Anthony Stark, 970 Veronica Springs Rd., Santa Barbara, CA 93106

ITALY: Mike Henry, 516 W. Alpine Dr., Austin, TX 78704

RUSSIA: Paul Goodrich, PO Box 34274, Omaha, NE 68134

TURKEY: Joseph Petrie, Box 682, Middlebury, VT 05753

Deadlines will be two weeks on the nose, and black press will be allowed. I'll do my best to answer any questions. Be sure to enter all orders correctly, as I will not accept miswritten orders. I've received gamefees from everybody except Henry and Sniegowski, please get them in before the deadline guys. Phoned orders will be accepted only up until the day preceding the deadline day, and will not be accepted on the deadline day.

OK, everybody shake hands and let's come out fighting. Deadline for Spring 1901 is Monday, June 30, 1980.

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THE CANAL DREGS

June 19, 1980

A line published by Jack Frost
In this issue: 1980 AQ

FRANCE, TURKEY LOSE NAVAL BATTLES

Fall 1905: ITALY disbands A Mar

Winter 1905: ENGLAND builds F LON

FRANCE disbands A Gas

GERMANY builds A KIE

RUSSIA Disbands A Sil (NDR)

TURKEY builds A CON, A ANK, F SMY

Spring 1906:

ENGLAND (Hewe): F Edi-NWG; A Par-GAS; F Bre-MID; F POR sup F Bre-Mid; F Lon-ENG

FRANCE (Pilant): A Mar-SPA; F Stp-NWY; F Mid-Por, dislodged, retreat to Iri, Naf, Nac, or disband; F Nwg-Edi, dislodged, retreat to Bar, Cly, Nac, or disband

GERMANY (Henry): A Kie-BER; A Bel-BUR; A Beh-TYO; A MUN sup A Beh-Tyo; F Ber-BAL; F NTH sup Eng F Edi-Nwg

ITALY (Mitchell): F Spa-WES; F TYN sup F Spa-Wes; A Ven-APU; F NAP sup A Ven-Apu; A Tri-VEN

RUSSIA (Heathorn): A FIN Hold (NMR)

TURKEY (Michalski): A Mos-WAR; A Gal-BOH; A VIE-Tyo; A Alb-TRI; A SER sup A Alb-Tri; F Apu-Ven, dislodged, retreat to Aor or disband; F Bas-ION; F Wes sup Frc A Mar-Spa, dislodged, retreat to Gel, Naf, Tna, or disband; F Aeg-GRE; F Smy-AEG; A Con-BUL; A Ank-RUM; F BEA con A Ank-Rum

Deadline for Spring retreats and Fall orders is Thursday, June 26, 1980, at noon. There was no press or aow complaints this time.

IF YOU'RE LOOKING FOR SURPRISES,
YOU CAME TO THE WRONG PLACE

Autumn 1902: Germany retreats F Nth-Edi, no retreat received for A Swe,
GM retreats A Swe Otb; Italy retreats F Ion-Nap

Winter 1902: England removes A YOR; Germany builds A BER, F KIE; Russia
sent no removal, GM removes A SWE; Turkey builds F CON; France builds A PAR

Spring 1903:

AUSTRIA (Mainardi): A TRI S A Bud-Vie; A Bud-VIE; F ALB S A Tri;
A Ukr-MOS; A RUM S TURKISH A Arm-Sev

ENGLAND (Kelly): F Nth-LON; A Lon-WAL; F Nwg-NAO

FRANCE (Howe): A Par-BUR; A PIC-Bel; F Por-SPA(sc); A MAR S F Por-Spa/
d/r to Gas, Otb; F ENG S GERMAN F Hol-Nth

GERMANY (Kirchner): A Ber-SIL; F Kie-HEL; F Hol-NTH; F EDI S F Hol-Nth;
F BEL-Hol /NSU; A BEL H (unordered); A DEN H /NSU; A TYO S
FRENCH A Mar-Pie /NSO

ITALY (Henthorn): F NAP-Ion; A Pie-MAR; F LYO S A Pie-Mar; A VEN-Tri

RUSSIA (Frost): NMR! F BLA, BAL, STP(nc) H; A WAR H; A SEV H/d/r to
Ukr, Otb

TURKEY (Mooney): A Gre-TUN; F ION C A Gre-Tun; F CON-Bla; A ANK-Con;
A Arm-SEV

Players should note that Germany is playing one unit short this year. Also,
I'm not calling a stand-by for Russia, as he'll be submitting orders next
season, right Jack? On miswritten orders, I would allow them in an all
novice game, but since none of you are novices... Another reason for not
allowing miswritten orders is that some players may want to intentionally
screw up an order, and this is one good way to do it.

As you may have noticed by now, the separation failed. Now for the scratch
sheet on the game with a few comments.

AUSTRIA (9-2) Clever stepper working well with Turkish ally, but sledding
could get a mite tougher soon. Tab action.

ENGLAND (99-1) Started well, until Germany and France got ahold of the
latest EVERYTHING. In a bit rough now.

FRANCE (7-1) Early Anglo-Italian opposition further hinders this one's
chances. German generosity may be a factor here. Possible handsome mutuel.

GERMANY (5-2) Fate smiles on this entry, even when he appears to be taking
the scenic route. Should grab a slice this time.

ITALY (35-1) Can't find a friend among these. Save for later.

RUSSIA (60-1) Used to tear off some sizzling panels, but last few starts
have been dismal. Doesn't figure to threaten here.

TURKEY (3-1) Likely choice to take it all. Gets the nod with these.

Deadline for the Summer retreats and Fall 1903 is Tuesday, June 10, 1980.
There was no press.

80D

JUN 11 1980

MOST MOVES SUCCEED; FRANCE FINALLY LOSES SOME GROUND

Summer, 1905: Turkish A Ser r ALB

FALL, 1905:

ENGLAND (Mitchell): A PIC S GERMAN A Bur-Par; F BRE S F Iri-Mid; F Iri-MID;
F ENG S F Bre; F StPnc-NWY

FRANCE (Johnson): NMR! F POR, WES, SPAsc H; F Mid H/d/r Gas, Nat, Otb

GERMANY (Cummings): A Bur-PAR!; F BAL-Swe; A Pru-LVN; A Sil-PRU; A Mun-SIL; A Ruh-BUR

ITALY (Grabar): A SER S A Vie-Bud; A Vie-BUD; A TRI S A Ser; F ADR-Alb; F Tyn-TUN;
F ION S F Tyn-Tun

RUSSIA (Chatfield): A WAR H; A MOS S A War; A Rum-BUL; F Bulec-BLA; A Gal-UKR;
F GoB-SWE; A FIN S F GoB-Swe

TURKEY (Becker): F Con-AEG; A ALB-Ser; A GRE S A Alb-Ser; A Smy-CON; F NAF-Tun

Would TOM HENTHORN, 215 E Chicago Ave #1202, Chicago, IL 60611 please consider submitting orders for the French position? If Tom chooses NOT to, he will not be listed as player of record. Orders can not be conditional here on who a spring player is, but, as France has retreats you're entitled to know (plus who made them), you have the effect of being able to make your winter adjustments dependent on who (if anyone) is playing the French position!

Orders for W'05 and SPRING, 1906 will be due with my mail recieved at work
THURSDAY, June 27, 1980. Press follows 1905 in review:

1905:E:Home Nwy Bel BRE	6	build 1
F: Mar Mar Spa Por	3	1 ann., remove 1
G: Home Hol Den Swe PAR	7	build 1
I: Home Tri Bud Vie SER	7	build 1
R: Home Rum Bul CON	6	remove 1
T: Ank Smy Gre Tun CON	5	even
	34	

CON-Col Klunk: There's a bug in your office and your secretary makes Mata Hari look like a CIA stooge.

JOHNNY: Star Wars is back! First chance I get, I'm going to sit through it twice.

MOS-KLINK: Welcome to the Russian front.

SEV-CON: Well exoooooooooz me!

ROMA: The Italian Command announced today that Austria stabbed us--He's no more!

Turkey stabbed us--He's almost no more. I hope Russia gets the message and we can be good allies.

LON-BER: Is Paris burning?

BER-LON: No, it's vacant, and they've turned the utilities off.

MUN: Better one of the 2 stooges, than just a stooge. Woob-woob-woob.

CON-LON: Damn Russians using my Con, Krauts making squirrely deals, silent treatment from Italy and France. You're the only one I can trust now that the Arch Dupe is gone.

LON-PAR: Looks like I got my hands on your Brest. I didn't guess wrong last time, I just overestimated your intellect. I promise never to do that again.

ANKARA: The revival of an ancient Roman custom is sweeping the nation by storm, throwing Christians to the lions.

SMY-CHOW: Dave, you're such a pussycat. Revenge is such a petty motive. My death will cost you the game.

CON-KLINK: I see your armies are making great progress against the Untermenschen. Better give thanks for your loyal and stubborn ally. He's also rather dumb, such a deal he's turned down! (Snort, giggle, pant!)

KZOO: Ah, vacation time. June 14-25 you can rip me off royal, just rent a U-haul and break in, but I'll not NMR.

MOS-MID: I hear Liv is beautiful in the spring. Why don't you drop by and smell the roses?

LON-PAR: I'm not much of a brest man, I'm more of an ass man. Looks like I'll get yours,

80D Fall 1905 Press, conclusion

BERNE, SWITZERLAND: The Institute for Geopolitical Studies has followed their release of the penetrating study, "The Rise of the East" with the concise paper, "Decline of the West". Both have been received by the diplomatic community with very mixed results. The Superintendent of Research Projects, Hans Alloffer Ewe, responded to French and English skepticism, "We will have the opportunity to say 'we told you so'".

79IZ

NOT MUCH HAPPENS

JUN 16 1980

Summer, 1907: English F Wes r SPasc

FALL, 1907:

AUSTRIA (Guajardo): A BUD S A Vie; A VIE S A Tyo; A Tyo S ENGLISH A Bur-Mun/NSO/d/
r Ven, Tri, Otb

ENGLAND (Osuch): F SPasc S F Mid-Wes; F MID-Wes; F MAR-Pie; A GAS-Mar; A BUR S
A Gas-Mar; F POR S F Spasc; A Bre-PIC; F NAT-Mid; F ENG S F Nat-Mid

GERMANY (Howe): F HOL, F BAL H; A BER S A Mun; A MUN S A Boh-Tyo; A Boh-TYO;
A GAL-Vie; A WAR-Gal; A UKR S A War-Gal; A MOS S A Ukr

ITALY (Palter): F NAF & LYO S F Wes; F WES S F Lyo; A PIE S AUSTRIAN A Tyo

TURKEY (McCarty): F Aeg-ION; F Tun-TYN; A SER & A SEV S A Rum; F BLA & A RUM S
A Sev; A Tri-ALB; F Alb-ADR

Grind, grind, grind. Good tactics, anyway. Let's see what 1908 looks like with my mail received at work MONDAY, JUNE 30, 1980. Press follows.

✓ PIC: English troops were ordered to this site "for precautionary measures only" the PM explained today. When asked to expound, Mr Osuch stated that "Any Anglo-Prussian confrontation would please our enemies to no end." He also said that a German fleet in Denmark would be countered by an English army in Belgium.

✓ (No dateline):

✓ RFE/AKE seems to be BRAKED. Now will it break?

✓ CON-BER: Think about it again!

✓ CON-LON: See above.

<u>1907:</u> A: Home	3*	even (or +1)
E: Home Nwy Den Par		
Bre Por Spa		
MAR	10	build 1
F: Mar	0	-1, out
G: Home Hol Bel Swe		
StP War Mos	9	even
I: Home*Tun	4*	even (or -1)
T: Home Bul Gre Rum		
Ser Sev	8	even
	34	

Almost forgot the darn chart. Shows you how much time I have anymore. I would guess offhand that the above is correct, but you can make conditional orders on how the Austrian army will retreat. Perhaps Italy SHOULD in any case.

STILL FOR SALE: 1 stationery boxful of assorted Dipzines of recent vintage, \$3.50 postpaid to you at 4th class rate. Write editor.

Also, a half dozen or so assorted Wargame zines, no Generals or S&Ts, \$2 ppd. YOUR AD run free here. Write!

80D

JUN 26 1980

ENGLAND PULLS SWITCHEROO TO SPEED ADVANCE

Corrected 1905 Chart:	ENGLAND:Home Nwy Bel BRE	6	Build 1
	FRANCE: Mar Par Mar Spa Por	3	1 ann., remove 1
	GERMANY:Home Hol Den Swe PAR	6	even
	ITALY: Home Tri Bud Vie SER TUN	8	Build 2
	RUSSIA: Home Rum Bul Con SWE	7	even
	TURKEY: Ank Smy Gre Tun Ser CON	<u>4</u>	remove 1
		34	

Winter, 1905: England builds F EDI; French F Mid r NAO, F Wes r OTB; Italy builds F NAP, A VEN; Turkish A Alb r OTB

SPRING, 1906:

ENGLAND (Mitchell):	F Edi-NTH; <u>F NWY S F Edi-Nth</u> ; F ENG & F MID C A Pic-Gas; A Pic-GAS; F BRE S F Mid
FRANCE (Johnson):	F Nat-CLY; <u>F SPAsc-Mid</u> ; F POR S F Spasc-Mid
GERMANY (Cummings):	A Par-BUR; A Bur-MUN; F Bal-DEN; <u>A LVN-War</u> ; A STL & A PRU S A Lvn-War
ITALY (Grabar):	F Nap-TYN; <u>F TUN S F Nap-Tyn</u> ; F Ion-GRE; A SER S F Ion-Gre; F ADR S A Tri-Alb; A Tri-ALB; A Bud-GAL; A Ven-TYO
RUSSIA (Chatfield):	<u>F SWE-Nwy</u> ; A Fin-STP; A MOS & UKR S A War; A WAR H; A BUL H; F BLA S A Bul
TURKEY (Becker):	<u>F NAF-Tun</u> ; F Aeg-ION; <u>A Gre S Russian A Bul-Ser/NSO/ann.</u> ; <u>A CON-Bul</u>

COA: Stan Johnson, to Rt 6, Box 11-M, Boone, NC 28607

FALL, 1906 will be due with my mail received at work THURSDAY, JULY 10, 1980. The following spring may be only 13 days, as I'd like to get back to Wednesdays if possible. Be prepared in case—I'll skip it for now if it's a difficult season.

Next, my full apologies to one and all for the botched 1905 chart. I have been known to occasionally miss a retreat possibility or some such, but never have botched a whole year's chart like that. I must have been looking at the wrong game or year or something, I don't know. The first folks writing in just ignored it entirely, simply going ahead on the correct basis. Please mention these things just "for the record", OK fellas? I'm very pleased that you all had enough interest and attention that you all caught the mistakes, and no delay was needed as a result. However, I would prefer to hear the troubles from the first set of orders instead of the last, if I have any choice. But thanks again for your alertness. Press follows.

BERNE, SWITZERLAND: The intellectuals of this august body are discussing a name change for their perceptive institution. "Institute for Geopolitical Studies" is considered by some as a bit stodgy. "Ministry of Turko-English Propaganda" has been proposed, and has much support.

SWE-NWY: No harm done...right?

LON-PAR: C'mon, Stan! Go out with a Bang!, not a whimper. No more NMRs, K?

ROME-MOSCOW: How about a turkey sandwich?

LON-ROM: Turkey looks pretty good to me. Why don't you answer mail more promptly? How 'bout at all? !?

CHOW-KAZOO: Who cares about getting ahead? All I want is to get even.

June 28, 1980

A zine published by Jack Frost
In this issue: 1980 C

TOURISM BOOMING IN ENGLAND

Winter 1907: GERMANY disbands A Vic
RUSSIA builds A MOS, F SEV, F STP (no)

Spring 1908:

AUSTRIA (Parker): A VEN sup Ita A Pic; F GRE holds

GERMANY (Osuch): A TRI-Ven; A TYO sup A Tri-Ven; A MUN-Bar; A RUH sup
F Bel; F BEL sup Ita F Eng; A Hel-KIE; F NTH con Rus A Den-Edi;
F Swe-NWY; A LON sup Rus F Lpl-Wal

ITALY (Howe): A PIE sup Aus A Ven; F ION sup Aus F Gre; F Eng-WAL;
A YOR sup F Eng-Wal; F Bre-ENG; A BUR holds; A PAR sup A Bar

RUSSIA (Sniegowski): F SEV-Arm; A Moz-STP; F Stp-BAR; A Ser-LB;
A Bud-SER; A BUL sup F Bla-Con; F Bla-CON; A War-UKR; A Den-EDI;
F NWG sup A Den-Edi; F LPL holds

TURKEY (Johnson): F Ank-BLA; A SMY-Arm; A Cen-Bul, dislodged, retreat
Ank or disband

Deadline for Turkey's retreat and everyone's Fall orders is July 8, 1980
at noon. Myatery address is: Rt 6 Pox 11M; Boone, N.C. 28607. Whose is it?

PS
Shan
Johnson
J.M.

June 28, 1980

A zine published by Jack Frost
In this issue: 1980 S

THE LINES, THEY ARE DRAWN;
THE CURSE, IT IS CAST !

Fall 1905: RUSSIA disbands F Ber
FRANCE disbands A Pic; also ordered F Bre-GAS (by mistake)

Winter 1905: ENGLAND builds A EDI
FRANCE builds F MAR, A PAR
GERMANY disbands A Ruh (NDR)
TURKEY builds A CON, A ANK

Spring 1906:

AUSTRIA (Sniegowski): A Vic-BOH; A TYO sup A Vic-Beh; A GAL-Sil;
F Apsu-ION

ENGLAND (Becker): F MAO sup Fre F Mid; F Iri-ENG; F BAL con A Den-Pru;
A Den-PRU; A BER-Sil; A Hel-KIE; F Kie-HEL; F NTH con A Edi-Nwy;
A Edi-NWY; A LVN sup A Den-Pru

FRANCE (Baumeister): A Par-BUR; A BEL sup A Par-Bar; F GAS sup A Spa;
F MID sup A Spa; A SPA sup F Mar; F Mar holds, dislodged, destroyed

GERMANY (Liddell): A MUN holds (MAR)

RUSSIA (Michalski): A SIL sup A Beh-Mun; A Beh-Mun, dislodged, destroyed

TURKEY (Osuch): A Cen-BUL; F WES-Spa; A Pic-MAR; F GOL sup A Pic-Mar;
F MAF-Mid; F Tun-TYR; A Ser-ALB; F BLA con A Ank-Rum; A Ank-RUM;
A Rus-UKR; A Sev-MOS

Deadline for Fall 1906 orders is July 8, 1980, at noon. A draw has been
proposed, please indicate your vote with your orders. Press follows.

LONDON: I'm back at Buckingham please write.

THE EMPIRE STRIKES BACK

Bob Sergeant, ST GEORGE & THE DRAGON #53,3242 Lupine Drive, Indianapolis, IN 46224 10/\$4.50

"I had originally not intended to review this, on the assumption that everyone would have seen it by the time this issue came out. But I read in the latest BRUTUS BULLETIN that EMPIRE has not reached there yet, so perhaps a few words are in order.

First let me say that if you read anywhere that Empire is disappointing due to its ending, or that, as a local "critic" said, it suffers in comparison with the original, - don't you believe it. EMPIRE is every bit as good as we had hoped when a sequel to STAR WARS was announced.

EMPIRE is filled with special effects. A number of viewings will be required to get full appreciation since EMPIRE does not, as STAR TREK did in an endlessly boring fashion, dwell on each special effect. You only get a brief sighting of the snow beast, the viscera of the Tauntaun, the tanks, etc.

The tanks in particular, are a good effect. In the blurbs for EMPIRE on TV, the tanks were shown repeatedly. I thought their design a little hokey, since they look like a giant animal in design. But the sheer realism with which they are presented lead you to accept the design.

The real achievement of the film is Yoda, trainer of Jedi Knights for 800 years. I knew Yoda was to be done by Frank Oz, and so expected to have to exercise some suspension of disbelief. I did not. I don't know how Yoda was done; I imagine he is a combination of techniques, but the people responsible deserve some sort of award. If you don't know who Frank Oz is, I'll tell you after the film, so you don't go into it with some preconceived notions.

The only part of the film which I really had difficulty accepting was the city in the clouds--and the token black, Billy Dee Williams. The matte paintings used for the city's background looked like that to me. I never got any illusion or realism from them, though perhaps others might. They were well done, but I just got no illusion of depth. As for Williams, I can only conjecture that he was added to the cast because of the noticeable whiteness of the STAR WARS human cast. I have no feelings about Williams one way or the other, but his character is not a sympathetic one, and I don't even consider him on Our Side at all. But these are minor quibbles, and I don't mean that the film was disappointing because of them. It was in no sense disappointing.

Something should be said about the ending. NOTE: if you have not seen the film, and have no idea how it ends, STOP READING NOW. The following may reveal things you would rather find out by viewing the film.

It has been said that EMPIRE does not end; there are too many loose ends. This is not strictly true. EMPIRE does not end only if you consider it inevitable that Our Side is going to win. If you consider this from the Empire's point of view, the film does have an ending. The rebels are soundly defeated, they are driven from their final base, Solo has been turned over to his creditors, and while Leia and Luke are still free, they have no plans in progress. The only carry-over, besides Luke's training, which it is not inevitable that it will be resumed, is an attempt to rescue Solo which is not guaranteed of success. We have been lead into believing that unless a movie ends with success for our side, it hasn't ended. By that token, the Vietnam war didn't end. But we do know that it will end happily, but three years to wait is a long time.

Dick Martin, RETALIATION #14, 26 N Orchard Way, Rockville, MD 20854 10/\$4

I've already gotten a chance to see THE EMPIRE STRIKES BACK twice, and it's a fine follow-up to STAR WARS. We were very discouraged the first time, as it seemingly has no end! (Instead of credits, I expected : TO BE CONTINUED to flash up on the screen) However, the whole thing was far better the second time, as I could just enjoy the show and not worry about the end, and the show is FANTASTIC! This one even has a slow enough pace to give the characters a chance to develop some, but without dwelling on them. Contrary to John Michalski's fears of long ago, Billy Dee Williams is a welcome addition to the cast. You also learn some new bits about my hero, Darth Vader, that just tossed me out of my seat. Great movie, I give it six stars, just like I rated STAR WARS, with the only drawback being that you literally must see it twice to really enjoy it. Eat your heart out Tony Watson!



My Review

OK, folks, now for my views. EMPIRE opened here June 18, and I managed to see it three times the first week although missing the first OKC show: I was #336 in line at a theater that holds 330. The lines are down now though, and you no longer need to buy tickets 2 hours ahead of time to get in. 45 minutes will do.

Part of that is because no sequel can ever capture the magic of the first, and the thing that made STAR WARS incredible instead of just great was the fannishness it created in folks like Tony Watson (24 viewings) or me (14 so far) or even people who were less impressed by it (Greg Costikyan, 5) who would go back many times. I will see EMPIRE another 3 or 5 times, but honestly, it is because it is STAR WARS material as much as for the intrinsics of EMPIRE.

Not that EMPIRE is at all bad. It is excellent. However, as I have said before, I agree fully with Tony Watson's seeming overstatement that STAR WARS was the greatest movie of all time. It is the first, and quite possibly the only, new 'classic' fairy tale story to come along since Walt Disney's early classics of many decades ago that has really established itself in the public mass mind. These other followup stories will help cement it in, but not really rival it. They can't. STAR WARS was truly a classic story, and not a new story. It contained all the basic elements of adventure, youth, wisdom, beauty, etc. in a raw good-vs-evil tale in which courage and sacrifice and determination (and a touch of mysticism) triumph over evil. What more can be done to something like that?

Nothing. And EMPIRE, to its credit, does not attempt to. As Dick Martin writes, it does not seem to end as STAR WARS did; yet the first words we see (without realizing what it means the first time) right after the words STAR WARS flash their familiar and heart-warming logo on the screen, are "Episode V". And that is what EMPIRE is, an EPISODE. A day in the life of... that type of thing. We see what is; what happens then; and then...the credits! This is as it should be. STAR WARS was complete in and of itself. EMPIRE is part of a new class of films, and shows the way these others will be (or at least can be) handled. It creates a lot of potential for expansion. Probably one of the most intriguing to me was this quiet exchange in the darkness as the pale glow of Luke's engines shift across Dagobah: Ben: "That boy is our last hope". Yoda, faintly: "No, there is another". Think about it. Do you know what THAT could mean, or lead to if handled right? The 'ending' also creates a situation unique in the history of film. It seems to me that you could now make TWO films, one about Luke and Leia vs the Empire, the other Lando and Chewie seeking Han, and have the last few minutes of BOTH films identical! Tie them in perhaps along the way at points, but tie it ALL up at the end. Quite a challenge, but the type of thing that the Lucas efforts might well handle.

There are some loose ends that are too loose for me though. I didn't notice the background paintings that Bob mentions: guess that I didn't expect to see actual bustling activity out there. To me, most of the minor 'quibblings' I might have are in the initial sequences. The animals move stiffly, though this might be assigned to the cold. Still, I've come to expect such miracles from Lucasfilms that I would have thought they'd move better than they did. The innards looked too much like clear balloons; the snow beast was identical to something in a Christmas special the kids saw on TV last year, something about an abominable snow monster that later gets its teeth pulled. These are just flashes. The serious loose ends come later, though less obvious. Toward the end, for instance, Lando announces that the Empire has taken over the city and advises everyone to leave: to someone paying close attention to the story line, this is presumably a scare tactic he uses to create a panic in which they can safely escape, not being noticed amid a mass exodus from the cloud city. Yet we see no evidence of it either on their initial escape or after they return to rescue Luke. Not another ship in the sky save the traditional 3 or 4 sentry ships of the Empire. The most irritating spot to me is the dialogue as Han goes down. Having seen the film, you know what it was. Now let me ask you: if Han says exactly the same things in the same order, but Leia just says "Han!" and abruptly cuts it off, wouldn't we get the same effect without the clearly phony schmaltziness? He can even keep the "I know" response as he's lowered, and the only difference is in greater believability and greater faith in keeping with the whole tone and fabric of the film setting. One final thing, not a flub per se, but a danger. Bob didn't mention the blockbuster item that comes out in EMPIRE, and Dick only alludes to it. I will keep with that, since some of you out there might be so degenerate as to not have seen it, or, like Jack Frost, too cheap to pay these first run prices now. So

nothing will you get from me on it directly either. However, you sentient beings who have seen EMPIRE at least once know of course what it is; do you see the dangers here to the story and HISTORY we have opened? IF the claim is true—and I am assuming for now that it is, since the episode of Luke's encounter with the image on Dagobass has no comprehensible meaning to me other than as a precursory confirmation of this claim—there are serious dangers here. Historically, i.e., in STAR WARS, Luke's entrance into the story is virtually an accident. The droids drop in out of the blue and involve him, heavily. Yet aside from the story of his father having fought for the Rebellion and having been a Jeddi, Luke is only a face in the crowd, the right guy in the wrong place at the wrong time. Yet look at what we now have. Look at the situation, the tie we have when, as Luke escapes at the very end, he is 'called' and answers. Given this tie, will we have another movie where the Empire has to SEARCH OUT any rebel position Luke is in? Indeed, will Luke be able to work directly with the Rebellion at all anymore, or is he now, as Ben was, virtually "feelable" by anyone strong with the Force, presumably even the Emperor himself? This might be good, of course. Luke can wage a separate campaign, can become another Ben, or can even go over to the Dark Side and become a baddie who maybe just goes out in a final gesture of good. But if the latter, we come to Sergeant's point that the Rebellion might well become crushed. I don't see the end of EMPIRE as he does, as the Hoth base was at least as temporary as any, hardly their "last base" in the "final" sense of the term, just in the sense of "most recent" base. Indeed, the last scene gives a BATTLESTAR GALACTICA image of an ongoing trek by hardy freedom loving survivors, etc, etc. But aside from the "good-guys-always-win" idea, why should this Rebellion be any less expendable than was Alderaan? We are still left with Yoda's "another". And remember who and WHAT Yoda is, and can do. "Another" need not be in even the current century there! (This aspect is especially important in that STAR TREK was tied up a long time by Leonard Nimoy's anxiousness to disassociate himself from the Spock image. What if a former nobody like Hamill should decide his career lies elsewhere than in Episode 22 of the Luke Skywalker/Andy Hardy/Charlie Chan series?) The bombshell that EMPIRE drops on us then can have many effects down the line. I just hope it doesn't tear up the line. (E.g., one might ask, why didn't the Empire visit Tatooine much sooner?) The bombshell is tinkering with the very basics of the STAR WARS aura potentially, and that's what bothers me.

But, enough of this jumping on the exceptions. Let's get on to the general cases, the excellence of the movie overall. It has many high marks. The characterization, naturally, moves out of the strict stereotypes that were forced upon STAR WARS. Here we have people, and people with established relationships (sort of) with each other, rather than just epitome-roles to fill. They handle this well, and still keep the light side in there well too. The look Luke gives after Leia's buss is outstanding; I crack up every time I see it, as does most of the audience over 15. Han's banter, the humorous and earthly "it's not my fault" parallelism of Han and Calrissian, the place and character of the droids, is all excellently handled. And as Dick mentioned, my fears of EMPIRE yielding to the absurd racist BS flung at it, mercifully are unfounded. The Calrissian character is so well done, and so properly done, that his race is irrelevant. That is as it should be. I am very pleased that they got over that hurdle so well, without selling out. The battle scenes are again masterpieces; especially well woven in with the humor (did you detect that when the second admiral calls for "evasive maneuvers" and those huge Star Destroyers are falling all over each other, it's funny?), the air scenes, the ground battle, all are outstanding effects. Also great was the way the writers went beyond merely creating a straight story for you to follow, one step ahead of you: they instead opted to go three steps ahead, and the surprises show. Did you expect the asteroid result? COULD you? We've all seen swordfights from Zorro to Blackbeard now to Vader, yet even having read SPLINTER OF THE MIND'S EYE, the end of the Luke-Darth contest still took me by surprise. It should have been an even greater surprise to those of you who never read SPLINTER. How often did Zorro pull off a stunt like THAT? As Bob said, the "tanks"—"crawlers" I believe they were called in the film—were believable. At first sight (I never saw them in any commercial) I too thought them a little hokey, but upon reflection, to have vehicles that could traverse Hoth, Tatooine, or even Dagobass out there, wouldn't you actually NEED something like the Crawlers? The impression of their massiveness is definitely a high point of the special effects people. Vader's command

EMPIRE review, conclusion

shell may have been a little overdone, but it does go well with his nature. We even get what seems to be a glimpse of him without his helmet for just a moment, which heightens his mysterious nature. That part is well played, both in this one and in the original. This time he has more dialogue, and is more of a direct participant; he comes across well. I saw it the fourth time June 29, and I understand the shows are still selling out, although the midnight show has been dropped from the schedule. For as long as it's here, it will provide something pleasant to fall back on whenever a spare few hours present themselves. Wargame opponents are hard to find, but as long as STAR WARS or now EMPIRE is around, there's something to enjoy out there. Too bad it's \$4 a throw though...

Endgame Comments, 1979 Iid, the first Blind Madman Game

DAVE PILANT, Austria

"Who's distorted? Doesn't everyone play 150% short? (5, three short)

Having seen Brux's letters, I feel duty-bound to reply.

First, I like Bill Shaffer. I simply didn't want a madman on both sides of me, and what's more, I thought taking Warsaw in 1901 would be neat." ((He did))

"Grabar and I bounced over Trieste in 1901. And when Brux stabbed me, I wasn't fighting Grabar for Italy, I was fighting Fluff for Berlin & Kiel.

I explained the situation to Grabar who promptly stabbed me again. (Is my dippy style lacking, perhaps?)

Shaffer will say anything and Howe (England) was too far away, so I headed for France, leaving Grabar to face Lindseed. (Yes, it was my contest).

The rest is history. Western Europe was empty so I took it, finally being a 5 playing 3 short. Aside from nearly getting convoyed to England by the Madman (the German madman, that is.) Oh yes, the NMRs were due to overinterest in the 7-day game.

Congrats to Bill, Gary, and even Brux (which rhymes with ducks and censored). Now if we all write J Frost, maybe he'll start a game."

DAVE GRABAR, Italy

I really lucked into my growth as Italy. I took Marseilles in the first year. Then Spain & Portugal in the second year. Italy was a 7 center power by the fourth year. That's when it happened. Austria & Turkey both wrote with conflicting stories. Who should I believe? I had to believe Turkey, because Austria took Venice. Therefore, I allied with Turkey against Austria. Before I knew it, Turkey was in Italy. I was in France chasing Austria around when I realized what Turkey had done. One NMR in there, and Italy fell to pieces.

I enjoyed the game, but the press was a little gross. ((That's an understatement))

((So far that's all that's come in. I hope one of the victors will submit something))

5 BUT \$10,000 PER ROUND!
The July 1980 issue of ARMY published by the Association of the US Army (basically an officers group, but they let in anyone willing to cough up a subscription fee) has a very interesting article on the new generation of artillery weapons coming on line. The weapons themselves are unchanged: it's the shells and their use and employment that are changing. Basically, the salient points that impressed me are the new uses for indirect fire weapons, a main thrust of the article. The 'good' parts cover how you can lay minefields even in the enemy rear area via shelling, then pull such cute tricks as to shell the minefield you just laid to suppress attempts at clearing the minefield. If an enemy unit gets stuck in it, not only can you shell them, but you can fire-lay a new minefield behind them to slow up supplies and engineers, etc, that might try and come up to help. It would also hamper any attempt to withdraw, wouldn't it? The anti-tank uses of indirect fire were emphasized, but I wasn't that impressed. Basically, indirect fire (historically) has been useless against even soft-skinned vehicles (APCs, etc, are impervious to fragmentation, etc. Only a direct hit will stop one.) The new "smart" MIRV-type shells are clever, but require direction via laser aiming from a spotter. / I see I'm out of space. Write AUSA, 2425 Wilson Blvd, Arlington VA 22201. They ask \$1.25 an issue, but who knows, maybe you could get a complimentary copy.

7:00am June 6, I and a non-dippy playing friend are off to Detroit.

After an unremarkable trip, very boring, we arrived at the Dipcon site, having travelled some 350 miles.

After registering we left, got a hotel and a meal. We returned at 4:00pm and my buddy ventured off on his own.

I latched onto a standby position in a pick-up game of Dippy. As I sat there contemplating my moves, who should walk by and watch the game? Jack Brawner, Jim Yerkey and Bob Sargeant. That game soon finished and we 4 got another game started. That game soon finished also, as the campus cops were anxious to throw us out by midnight.

During that evening several people said hello, having heard of the zine or read articles re-printed in other zines. They all wore a sly grin when they pieced me and the TT together.

I had seriously thought of writing the name Francois Guerrier on my name plate, and then bad mouthing all the postal players I could find, but I thought better of that. Suppose I win the Tourney I thought, Francois would get all the credit. A couple of people asked if I had brought the kid down with me, but Francois, who was all set to go, backed out.

After being tossed out of the main building by the police, Jack Brawner and I went to see if we could find my buddy. We walked up to a police car to inquire where such and such a building was. The sight of Jack guzzling back on a pint did not impress these guys, who told him to drop it or down it, down it went. They even cast a suspicious eye on the 6 pack I was carrying. We claimed ignorance of the local booze laws and they let us go.

After a few beer at Brawner/Yerkey/Sargeant's room, it was off to the hotel, to get rested up for the Tourney at 10:00 the next day.

Did I ever get rested, I rested until 10:30. I got to the campus at 11:00. I was told I could not participate, unless I could get a standby position in the first round, which would make me eligible for play in the second round. (the final round)

I managed not 1 but 3 satndby positions, getting eliminated in each one, that must be a record, 3 eliminations in 1 round.

It was at this time I met Mark Berch and Cal White, and several other hobby noteables of whom I had only read in the past.

In the second round I found myself on a lower board, I was A-H, by chance Mark Berch, playing England was also on the board. The other players were quick to percieve our expertice and viewed us with suspicion.

When we let it slip that we were GM's and experienced at postal play, we were dommed, the others climbed over each other to attack us. I held out with 1 unit until the bitter end, Mark either held out with 1 also, or was eliminated the second last season, can't remember.

About 11:00 pm later that evening my buddy and I had to leave Mark's NADF meeting, we had agreed it was foolish to travel this far and not see the big city.

We ventured into downtown Detroit, but failed to find a bar which we considered safe to have a drink at.

At one bar near downtown we saw a white man sitting near the door. We considered entering that establishment. We decided that the man was likely dead, and suspended by wires, as a bait to get other whites to enter the bar, where they would be killed.

Near midnight we passed an open store which claimed to sell beer. Fearing we may never find a suitable bar we decided to buy some beer.

We entered the store, 5 pairs of black eyes rivetted onto us. We placed our order to a clerk, who was behind a 1" plexiglass partition, along with every bit of merchandise in the store. He went into the back room and got out our order, 2 6-packs \$7.50 expensive.

We returned to the car, and resumed the search. We had pretty well killed the first 6 pack when we saw a bar from which a elderly white couple were leaving. We figured it would be safe, and we actually were out of the city, on 9 mile RD.

So it was in that dank bar, we commenced to drink a sea of Harvey-Wallbangers. Come closing, off we went, we had to stop on interstate 75 for my buddy could puke. I just fell over the embankment, and nearly killed myself.

Next morning my poor body, needless to say we overslept again, this time I missed the Dippy seminar. I managed to make the campus in time for the auction. Wearing my sunglasses and in pain, I picked up an unpunched Luftwaffe for 3 bucks.

At 4:00 pm off we went, back to Trenton, to kill the time, 6 hrs. of 20 questions, try that some time on a hangover.

Unfortunately by sleeping in I did not get to say goodbye to Brawner or Sergeant, Yerkey, Berch, Davis, a couple of other guys, and I missed my briefing from Herb Barents on my 1,2,3 committee duties.

DIPCON REVIEW by Bill Becker

For two days I crammed in all the Diplomacy I could take. The games were the easy and fun part. I did well enough without outright winning a game to realize that two tourney games with arbitrary cutoff dates is not enough. Both games were enjoyable, the only problem being the people who just up and left their countries in CD. Fortunately there weren't many people who pulled this after they found out that those who went CD were taken out and shot. Bill LaFosse was inserted in our game to take over a 3 center CD Germany, he got wiped out by the E-F alliance on the immediate turn following. I hear he played just as well in all his games.

But the games don't matter for with DipCon you get hobby politics! I'm about to give you my biased and sordid opinions, so what I present here are my views on what happened at DipCon. Firstly, those that had to decide on a site for DipCon XIV. A representative from Chicago explained his bid for DipCon XIV. It was not all that well received. It was apparent to me that holding it at a con on a fairgrounds in hot humid July (no air conditioning) and the fact that lodging was figured at \$35/room minimum, had doomed the proposal.

Greg Costikyan then got up and made a bid for the con to be held in NY City, if I understand right in an undesirable part of town. However, his bid seemed doomed with his introduction as speaker. I was dismayed that his (personal reputation?) seemed to turn just about everyone off to his bid before he made it. Now these were the only bids made, and according to DipCon charter, the con is to be rotated about the country and that it was due to move west for '81 but as yet no con had been found to associate DipCon XIV with in the west. I think it was fortunate that both the NY and Chicago bids were voted down. A few unfortunate things occurred after this like discussing having DipCon with MichiCon again next year. I am glad we did not embarrass ourselves by putting it to a vote right then and there for I feel this would have passed. A committee of three was elected to look into the matter of settling on a site for 1981. If you have a con to offer, contact Herb Barents, Fred Davis, or Bill LaFosse. I didn't have a con to offer but I did write up my thoughts on the matter and sent them to Herb & Bill.

Herb Barents was elected chairman of something or other but I didn't get that all straight as I had lucked into a conversation with Allan Calhoun. Herb is quite capable I'm sure, but there was one disturbing thing I recall and that was a comment I overheard Fred Davis make that Herb would be the next chairman, as if it were decided long before

the vote. SCANDALOUS! I don't know, maybe it's nothing.

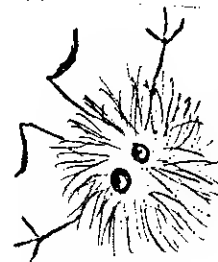
A few other issues got kicked around, like always I suppose. There's a crying need for one sanctioned rating system, and a need to sanction GMs and of course the organization that will oversee these sanctions. Just a bull session, nothing accomplished. I know an organized hobby won't meet with everyone's approval, but wholly endorse the organizational ideas. The real stumbling block is the people, we have quite a few hobbyists who hold personal grudges far too dear to give the objectivity that the job of organizing is going to take. That one fact is holding the hobby back. I do not have the solution to this problem, and no one else does either, only as a group can we handle it.

Also something that we had nothing to do with, the introduction of a fourth region encompasses a Central State area mainly taking away from the size of the Midwest State area. In my opinion a more fitting 4th district could be made of the Southern State area. As the configuration is now, I doubt that DipCon will ever get further south than a line from Washington DC to St Louis to Los Angeles.

DipCon is a fantastic bull session and I dearly loved being a part of of it. Its just that FTF has to get around to deciding other issues besides next year's DipCon site and rating system.

Completely unrelated to DipCon but worth telling: there was a skit on TV that showed a boy playing with plastic soldiers in the dirt. It was great, he set one of his bunkers on fire, and had his little guys screaming in pain from the wounds. Unfortunately the skit ends with him getting into fantasy as he portrays Godzilla and starts eating the heads off his soldiers. Sort of like wargamer gone D&D. ((That D+D stuff will do that to you!))

Hi from
Boggy



71

THE CANAL DREGS

June 26, 1980

A zine published by Jack Frost

ONLY FOUR MORE TO GO!

In this issue: 1980 AQ

Spring 1906: FRANCE retreats F Mid-POR; retreats F Nwg-CLY

TURKEY retreats F Adu-APU; retreats F Wes-GOL

Fall 1906:

ENGLAND (Howe): F NWG sup Ger F Nth-Nwy; F MID-Naf; A GAS sup F Per-Spa(sc); F Per-SPA(sc); F Eng-IRI

FRANCE (Pilant): A Spa-MAR; F Nwy-SWE; F NAF-Tun; F Cly-EDI

GERMANY (Heary): F Nth-NWY; F BAL sup A Ber-PRU; A Ber-PRU; A BUR-Mar; A MUN sup A Tyo; A TYO sup Ita A Ven

ITALY (Mitchell): F Tyn-TUN; F WES sup F Tyn-Tun; A APU sup A Ven; F NAP-Ion; A Ven sup A APU, dislodged, retreat to Pie, Rom, Tus, or disband

RUSSIA (Henthorn): A FIN holds (NMR)

TURKEY (Michalski): A War-SIL; A BOH-Tye; F ION-Apu; A Tri-VEN; F ADR sup A Tri-Ven; A Ser-TRI; A VIE sup A Ser-Tri; A Rum-GAL; A Bul-SEV; F BLA con A Bul-Sev; F GOL sup Fre A Spa-Mar; F GRE-Ion; F AEG sup F Gre-Ion

Supply Center Chart for 1906:

#	NET	COUNTRY	CENTERS
5	0	ENGLAND	Ear, Len, Par, Per, Bre, SPA
5	+1	FRANCE	Lpl, Naf , Mar, Stp, SWE, EDI
7	+1	GERMANY	Ber, Kie, Hel, Mun, Den, Bel, NWY
3	-1 or -2	ITALY	Nap, Rom, Naf , Tyn , Spa , TUN
0	-1	RUSSIA	Fin
14	+1	TURKEY	Ank, Cen, Say, Bul, Rum, Sev, Gre, Bud, Mes, Ser, Tye , War, Vie, TRI, VEN

The fun (?) continues Thursday, July 3, at noon. Some arrogant SOB suggested a concession was in order. (Sorry, Jehn, you only get one vote.)

78 Tid

JUL 2 1980

DRAW FAILS! ENGLAND GOES FOR IT ALL!

Fall, 1906 typos: England, add "F NWY &" to F BAR & F GOB S A Fin-Stp.
France, change F Tun-ION to F TUN-Ion

Winter, 1906: Austria: 1 ann., even. England builds A EDI. Russian A Sil r OTB.
Turkey builds A CON, F SMY

SPRING, 1907:

AUSTRIA (Cartier): A Vie-TRI

ENGLAND (Reese): F Nwy-NTH; F Nth-ENG; F Bar-NWG; A Edi-YOR; F BAL C, A KIE S A
Swe-Ber; A Swe-BER; F GOB S A StP-Lvn; A StP-LVN; F Den-HLG

FRANCE (Columbo): A MUN-Boh; A BOH-Gal; A SIL H; A TYO & A VEN S Austrian A Vie-Tri;
F APU-Adr; F ION H; F TYN, F NAP, & F TUN S F Ion

RUSSIA (CD) A Ber H/ann.; A Lvn H/ann.

TURKEY (Guajardo): F ADR & A BUD S A Ser-Tri; A SER-Tri; A Con-BUL; A GAL-Boh;
A Sev-MOS; F AEG S F Gre-Ion; F GRE-Ion; F ALB S F Adr; F Smy-EAS

FALL, 1907 will be due with my mail received at home WEDNESDAY, AUGUST 6, 1980. My apologies for the typos last time, which I'm glad you all caught. Saves us any delays in a game that already isn't a speedy one. Still, depending on how the Big Three decide to go, there could be some interesting results come up in fairly short order. We'll see next month.

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THE CANAL DREGS

June 28, 1980

A zine published by Jack Frost
In this issue: 1979 HE

WHERE IS EVERYBODY?

Spring 1914: AUSTRIA disbands A Mos (NRR)
ITALY disbands F Wes (NRR)

Fall 1914:

AUSTRIA (Ksder): F EAS & A SER held (NMR)

ENGLAND (Howe): A VIE sup A Mun-Tyo; A Sil-GAL; A Bar-MUN; A Bel-RUH;
A Mun-TYO; F NTH holds; F Iri-MID; F POR sup F Iri-Mid; A GAS sup
F Mar; F MAR sup F Wes-Gol; F SPA sup F Wes-Gol; F Wes-GOL

ITALY (McMahon): A PIE, A BOH, F NAF held; F Gal dislodged, retreat
Tyr or disband; F Ion dislodged, retreat Adr, Alb, APU, Nap, Tun,
Tyr or disband (NMR)

RUSSIA (Michalski): A WAR, A LVN, A MOS, F SWE, F KIE held (NMR)

TURKEY (Oruck): A Sev-RUM; A BUL sup A Sev-Ruz; F Bls-SEV; F Aeg-ION;
F GRE sup F Aeg-Ion

Supply Center Chart for 1914:

#	NET	COUNTRY	CENTERS
2	0	AUSTRIA	Bud, Ser, YNA , YNA
13	+1	ENGLAND	Edi, Lon, Lpl, Nwy, Hol, Bel, Bre, Par, Mun, Mar, Por, Spa, VIE
5	0, +1, or +2	ITALY	Nap, Rom, Ven, Tun, YNA , Tri
7	+2	RUSSIA	Stp, Swe, Den, Ber, Kie, War, MOS
7	+2	TURKEY	Smy, Ank, Con, Gre, Bul, Sev, RUM

Deadline for Fall retreats, Winter adjustments, and Spring orders is July 8, 1980, a Tuesday, at noon. No press.

79 Nid

The Second Blind Madman Game

IS OVER. GARY HOWE'S FRANCE WINS IN FALL, 1907
Here is the complete history.

A brief recap: Each player could see all provinces of his home country as long as he still owned a single supply center in it. They were also told who and what was in any foreign supply center they owned, through the turn they lost it. "NSO" and "NSU" were used as normally occurred, so one could hold and "look" to some extent by ordering supports for other areas.

Each season listed below will show what the big picture was, plus "other events" notes that each player was informed of. I suggest that you set up a gameboard and play this thing through season by season if you really want to replay the feel of the game activities.

SPRING, 1901

Austria (Jack Frost): A VIE-Tyo; F Tri-ALB; A Bud-SER (sees RUSSIAN A GAL)
England (Robert Shurtleff): F Edi-NWG; F Lon-NTH; A Lvp-YOR (nothing sighted)
France (Gary Howe): A Par-BUR; A MAR S A Par-Bur; F Bre-ENG (Nothing. Note that if the German madman orders were not printed, Gary would not have known that the move Mun-Bur had been ordered)
Germany (Madman): F Kie-HOL; A MUN-Bur; A Ber-KIE (never any madamn sightings)
Italy (Dan Scott Palter): A VEN-Tyo; A ROM-Ven; F Nap-ION (nothing sighted)
Russia (Monty Hayner): F StPsc-GOB; A War-GAL; A Mos-UKR; F Sev-BLA (no sightings)
Turkey (Bill Shaffer): F Ank-CON; A Con-BUL; A Smy-ARM (no sightings)

Russia opens most aggressively, altho the moves to the Channel and Tyrilia, as well as Armenia, are hardly neutral. Since the madman moves were printed, Aus knows the Tyo bounce was with Italy.

FALL, 1901

Austria (Frost): A VIE-Tri; F Alb-GRE; A SER S F Alb-Gre (nothing)
England (Shurtleff): F Nwg-NWY; F NTH C A Yor-Bel; A YOR-Bel (nothing)
France (Howe): A Bur-MAR; A Mar-SPA; F Eng-IRI (German A Burg)
Germany (Madman): F HOL-Bel; A Kie-DEN; A Mun-BUR (—)
Italy (Palter): F Ion-TUN; A VEN-Tri; A ROM-Ven (nothing)
Russia (Hayner): F Gob-SWE; A Gal-RUM; A UKR S A Gal-Rum; F BLA-Sev (nothing)
Turkey (Shaffer): A BUL-Gre; F CON-Bulsc; A ARM-Sev (nothing)

Russia backed off on Austria, and Austria knows it. Perhaps it was just for "security". Austria also knows that Italy tried for Trieste, but Italy doesn't know if Austria knows. (Had Austria had a unit holding in Trieste, the hold order would not indicate it was unseccuessfully attacked). England is lulled by his standoff over Bel by Ger rather than by France, and of course doesn't know of Fr F Iri. France palyed very safe, and it cost him Burgundy. The big surprise is that Russia ordered F Bla back to port, and then found the order failing! This could only be either a Turkish unit in Arm or an Austrian unit displaced from Rum that turn that had been ordered to Sev.

1901: A Home SER GRE	5	+2, builds A TRI, A BUD
E Home NWY	4	+1, builds F LON
F Home SPA	4	+1, builds A PAR
G Home HOL DEN	5	+2, builds A MUN, A BER
I Home TUN	4	+1, builds F NAP
R:Home SWE RUM	6	+2, builds A WAR, A SEV
T HHome BUL	4	+1, builds F SMY
Neutral BEL POR	2	

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SPRING, 1902

Austria (Frost) A TRI S A Vie-Tyo; A Vie-TYO; A SER-Bul; A BUD-Ser; F GRE-Aeg (Ger A Boh, Russian A Gal seen. And all those failed/cut orders tell a story too)
England (Shurtleff): F Lon-ENG; F Nwy-BAR; F NTH C A Yor-Nwy; A Yor-NWY (nothing)
France (Howe): F IRI S ENGLISH F Lon-Eng; A PAR-Gas; A SPA-Gas; A Mar-BUR (nothing)
Germany (Madman) A Den-SWE; A Ber-SIL; A Mun-BOH; A Bur-BEL; F HOL-Nth (nothing)
Italy (Palter) F Nap-APU; F Tun-ION; A VEN-Tri; A Rom-TUS (nothing)
Russia (Hayner) F Swe-BAL; A War-GAL; A RUM S A War-Gal; A UKR S A Rum; F Bla-ARM; A SEV S F Bla-Arm (German A Swe)
Turkey (Shaffer) A BUL-Ser; F Con-BLA; F SMY-Aeg; A Arm-Smy/d/f ANK Syr Otb (Russ F Arm)

FALL, 1902

Austria (Frost): A Tyo-VEN; A TRI S A Tyo-Ven; A Bud-Rum/d/r SER, Otb; A Ser-BUL;
F GRE S A Ser-Bul (Sees Ger A Vie, Russ A Bud & A Gal)

England (Shurtleff): F ENG S French A Bur-Bel; F Nth-DEN; A NWY S F Bar-StPnc;
F Bar-STPnc (Sees French F Lvpl)

France (Howe): A Bur-BEL; A Par-BUR; A Spa-POR; F Iri-LVP (Sees German A Pic)

Germany (Madman): A Boh-VIE; A SIL-War; F Hol-NTH; A SWE-Nwy; A Bel S French A Bur-Pic/NSO;
d/r Ruh, PIC, Otb

Italy (Palter): F Apu-ADR; F ION S F Apu-Adr; A TUS-Ven; A Ven-Tyo/d/rApu, ROM, Pie, Otb
(Sees Austrian A Ven)

Russia (Hayner): F Bal-KIE; A GAL S A Rum-Bud; A Rum-BUD; A UKR-War; F ARM-Ank; A SEV-Rum
(Sees English F StPnc, German A Swe)

Turkey (Shaffer): A Bul S F Bla-Rum/d/r CON, Otb; F BLA-Rum; F Smy-AEG; A ANK-Arm
(Sees Austrian A Bul, Russian F Arm)

1902: A: ~~Vie Bud~~ Tri Ser Gre VEN BUL 5 even
E: Edi ~~Lvp~~ Lon Nwy STP DEN 5 +1, builds F EDI
F: Home Spa BEL POR LVP 7 +3, builds F BRE, A PAR, A MAR
G: ~~Kie Ber~~ Mun Hol ~~Den~~ VIE SWE 5 even
R: ~~StP~~ Mos War Sev ~~Swe~~ Rum KIE BUD 6 even
I: ~~Ven~~ Rom Nap Tun 3 -1, F Ion r OTB
T: Home ~~Bul~~ 3 F Aeg r OTB
Neutral: ~~Bel Por~~ 0
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SPRING, 1903

Austria (Frost): A Ven-Rom/d/r Pie, TYO, Tri, Apu, Otb; A Tri-BUD; A SER S A Tri-Bud;
A BUL-Rum; F Gre-AEG (Sees Ger A Vie, Russ A Gal, Ital A Ven)

England (Shurtleff): F Edi-NTH; F DEN S F Edi-Nth; F STPnc S A Nwy; A NWY S F StPnc;
F Eng-LON (Sees French F Lvpl)

France (Howe): A Por-SPA; A Bel-HOL; A Bur-RUH; A Mar-BUR; A PAR-Bre; F Bre-ENG;
F LVP S ENGLISH F Eng-Wal/NSO (Sees German A Pic)

Germany (Madman): A VIE-Gal; A SIL-War; F Nth-Nwy/d/r Ska, Hlg, Bel, Yor, Otb, NWG;
A SWE S F Nth-Nwy; A PIC-Bre

Italy (Palter): F ADR & A ROM S A Tus-Ven; A Tus-VEN (Sees nothing)

Russia (Hayner): F Kie-BER; A GAL-War; A Bud S A Ukr-Rum/ann.; A UKR-Rum; A Sev-MOS;
F ARM-Bla (Sees Austrian A Bud, English F StPnc, Turkish A Sevastopol)

Turkey (Shaffer): F BLA C A Ank-Sev; A Ank-SEV; A Con-ANK (Sees Russian F Arm)

FALL, 1903

Austria (Frost): A TYO-Mun; A SER-Rum; A BUD S A Ser-Rum; F Aeg-CON; A BUL S F Aeg-Con
(Sees Ger A Vie, Italian A , Russian A Gal)

England (Shurtleff): A NWY S F Den-Swe; F Den-SWE; F STPnc S A Nwy; F Nth-EDI; F LON-Eng
(Sees French F Lvpl).

France (Howe): A SPA H; A Bur-BEL; A Ruh-KIE; A HOL S A Ruh-Kie;
F ENG-Bre; A PAR-Bre; F LVP S ENGLISH F Edi-Cly/NSU (Sees Ger A Pic)

Germany (Madman): F Nwg-NAO; A Swe-Nwy/d/r Fin, Otb; A PIC-Bre; A SIL-Mun; A VIE-Tyo
(nothing)

Italy (Palter): F ADR & A ROM S A Ven; A VEN H (nothing)

Russia (Hayner): F BER-Kie; A GAL-Rum; A UKR S A Gal-Rum; F Arm-SEV; A MOS S F Arm-Sev
(sees French A Kiel, Austrian A Budapest)

Turkey (Shaffer): A Sev-Mos/ann.; A ANK-Sev; F BLA C A Ank-Sev (sees Austrian F Con)

1903: A: Tri Ser Gre ~~Vie~~ Bul BUD CON 6 +1, builds F TRI
E: Edi Lon Nwy StP Den SWE 6 +1, can't build, plays 1 short
F: Home Spa Por Bel Lvp HOL KIE 9 +2, builds F MAR, F BRE
G: ~~Ber~~ Mun ~~Vie~~ ~~Swe~~ 2 -3, F NAO, A PIC, A (Fin) r OTB
I: Rom Nap Tun VEN 4 +1, builds F NAP
R: Mos War Sev Rum ~~Vie~~ ~~Bud~~ BER 5 1 ann., even
T: ~~Con~~ Ank Smy 2 1 ann., even
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I see that I added commentary to page 1, then didn't when I typed page 2 a week or two later. Hmm. Anyway, what happened was that in Spring 02, the Madman made a major and massive lunge eastwards, one which would never be reversed. The Madman died with Vienna one of his last centers, and never again threatened the new leader, France, but instead acted as a front man for him in so far as keeping all potential opponents looking away from France. 1903 saw Turkey open with a cute trick, convoying A Con-Sev in the face of an oncoming Austria, but this is typical Shaffer. Russia annihilated the Sev garrison in the fall while Austria supported himself into a vacant and abandoned Constantinople, but Russia would never return to Turkey, while Turkey would make a surprising comeback from this FO3 low point. Italy is making a mild resurgence as the Madman goes way down. England completes the takeover of Scandinavia which he would hold stubbornly throughout the game, even at the cost of the English homeland itself.

SPRING, 1904

Austria (Frost): F Tri-Adr/d/r Alb, Otb; A TYO-Ven; A Ser-RUM; A BUD & A BUL S A Ser-Rum; F CON-Bla (sees Ger A Vie, Ital A Tri, Russ A Gal)
 England (Shurtleff): F STPnc S A Nwy; A NWY S F StPnc; F Swe-DEN; F Edi-CLY; F LON-Eng; (Sees French F Lvp, A Wal)
 France (Howe): A SPA H; F Mar-GLYO; A Par-BUR; A Bel-WAL; F LVP S A Bel-Wal; F BRE S F Eng; A KIE S A Hol; A HOL S A Kie (sees nothing)
 Germany (Madman): A SIL-Gal; A VIE S ITALIAN A Ven-Tri
 Italy (Palter): F Nap-ION; A ROM-Ven; A Ven-TRI; F ADR S A Ven-Tri (sees nothing)
 Russia (Hayner): F SEV-Bla; A Mos-WAR; A UKR-Rum; A GAL-Bud; F BER-Kie (sees Austrian A Rum, English F StPnc)
 Turkey (Shaffer): A ANK-Arm; F BLA-Con (sees Austrian F Con)

Just as Austria makes gains in the east, he gets bit hard in the west, and the cut support of A Bud shows him that Russia is not benevolent either. The Austrian order of F Con-Bla was cute, but everyone wants into or thru the Black Sea, and Austria would never get it. France is gearing up to move across the Med now, but no one knows it. The French campaign in Germany and England proceeds methodically vs token resistance. The madman orders only add emphasis on the new danger front for Austria.

FALL, 1904

(Summer, Austrian F Tri r ALB)

Austria(Frost): A TYO S A Bud-Tri; A Bud-TRI; F ALB-Adr; F CON-Bla; A Bul-RUM; A Rum-BUD (Sees Italian F Gre, A Tri r SER, Russ A Gal, Ger A Vie which r OTB in Winter)
 England (Shurtleff): F STPnc H; A Nwy-SWE; F DEN-Kie; F Lon H/d/r YOR, Nth, Otb; F CLY-Lvp; (sees French F Lon, Lvp, A Wal)
 France (Howe): F GLYO-WES; A SPA H; A Bur-MUN; A KIE S A Bur-Mun; A HOL S A Kie; F LVP S ENGLISH F Nwg-Nat/NSU; A WAL S F Eng-Lon; F Eng-LON; F Bre-ENG (sees nothing)
 Germany (Madman): NMR! A VIE, A SIL H
 Italy (Palter): A Rom-VEN; A Tri S A Rom-Ven/d/r SER, Otb; F ADR S A Tri; F Ion-GRE (sees nothing)
 Russia (Hayner): NMR! F SEV, BER H; A WAR, GAL, UKR H (sees Aus A Rum, Engl F StPnc)
 Turkey (Shaffer): A ARM-Sev; F BLA S A Arm-Sev (sees Austrian F Con)

1904:	A: Bud Tri Sev Gre Bul Con RUM	5	-1, F Alb r Otb
	E: Edi Lon Nwy StP Den Swe	5	was playing 1 short, so is Even
	F: Home Spa Por Bel Hol Kie MUN		
	Lvp MUN LON	11	+2, builds A MAR, F BRE
	G: Mun Vie	1	-1, A Vie r OTB
	I: Home Tun GRE SER	6	+2, builds A ROM, F NAP
	R: Mos War Sev Ven Ber	4	-1, NRR, F Ber r OTB
	T: Ank Smy	2	even
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Austria's build of a fleet was its salvation. Italy ordered well, but could not count on the cut of support for F Adr. Italy had an excellent year with a +2, but Austria is ready and positioned to go on the offensive. The repeated order of F Con-Bla again by Austria shows good offense-mindedness. It only served to keep Turkey from gaining Sev in reality, but shows Austria's intent. England begins its long slide downwards now in earnest: those units committed to the Scandanavian front will never be called home.

SPRING, 1905:

Austria (Frost): A BUD S A Rum-Ser; A Rum-SER; F Con-BULsc; A TYO-Ven; A Tri S A Tvo-Ven/d/r VIE Otb (sees Turkish A Rum; Italian A Tri; Russian A Gal)
 England (Shurtleff): F STPnc H; A SWE-Den; F DEN-Nth; F Yor-LON; F CLY-Lvp (sees French A Yor, F Lvp)
 France (Howe): A Mar-PIE; A Spa-TUN; F WES C A Spa-Tun; F Bre-MID; F LVP-CLY; A Wal-YOR; F Lon-NTH; F ENG S F Lon-Nth; A KIE S A Mun; A MUN & A HOL S A Kie (sees Engl F Lon)
 Germany (Madamn): NMR! A SIL H
 Italy (Palter): A Ven-TRI; F ADR S A Ven-Tri; A Ser S A Ven-Tri/d/r GRE, Otb; F Gre-ALB A ROM-Ven; F Nap-ION (Sees French A Pie, A Tun; Austrian A Serbia)
 Russia (Hayner): NMR! CD F SEV H; A WAR H; A GAL H; A UKR H (Sees English F STPnc)
 Turkey (Shaffer): F BLA C A Arm-Rum; A Arm-RUM (Sees all Turkey is empty for once)

Austria beging a comeback just in time to see a strange Turkish army appear out of nowhere! Just as Italy gets a good wave of builds to go in there and mix it up with Austria, two French armies appear in his west. No one saw the Russian F Ber disappear.

FALL, 1905:

Austria (Frost): A SER & A VIE S A Bud-Tri; A Bud-TRI; F BULsc-Gre; A TYO S French A Pie-Ven; (Sees Turkish A Bud, F Con; sees Russian A Gal r OTB in winter)
 England (Shurtleff): F Cly-EDI; F Lon-Yor/d/r WAL, Otb; F DEN-Nth; F STPnc H; A Swe-NWY (Sees French F Cly, A Lon)
 France (Howe): A Pie-VEN; A TUN H; F WES S A Tun; F Mid-NAO; F Lvp-CLY; F NTH-Den; A Yor-LON; F ENG S A Yor-Lon; A Kie-BER; A MUN S A Kie-Ber; A Hol-KIE (sees nothing)
 Germany (Madman): NMR! A SIL H
 Italy (Palter): A GRE H; F Ion-TYN; F Alb-ION; F ADR S A Tri; A Tri S A Rom-Ven/d/r ALB, Otb; A ROM-Ven (Sees Austrian A Serb; French A Ven, A Tun)
 Russia (CD): F SEV H; A WAR H; A GAL H; A UKR H
 Turkey (Shaffer): A Rum-BUD; F Bla-CON (Sees nothing)

1905: Austria:	Bud Tri Bul Con Rum SER VIE	5	even
England:	Edi Nwy StP Den Swe	5	even
France:	Home Spa Por Bel Hol Kie Mun		
	Lon Lvp BER VEN TUN	14	+3, builds F BRE, F MAR, A PAR
Germany:	Vie	0	-1, out
Italy:	Ven Rom Nap Tyn Gre Sev	3	Remove 3! F Tyn, F Adr, A Rom rC
Russia:	Mos War Sev Ber	3	-1, A Gal r OTB
Turkey:	Ank Smy BUD CON	4	+2, builds F SMY, A ANK
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Well, poor Italy really got it in the neck this time. Also, England's small defensive efforts are doomed now by the wave of builds France is getting at Italy's expense. Austria too gets the shaft: Turkey, who by all rights should have been blown away this year, bounces back at Austria's expense, wiping out all the Austrian hard-fought gains by the unopposed seizure of rear centers, to Turkey. Had Austria been able to build, France might have found more resistance in the Med. But that's for

SPRING, 1906:

Austria (Frost): A SER S F Bulsc-Gre; F BULsc-Gre; A Tyo-VIE; A Vie-BUD; A TRI S A Vie-Bud (sees Turkish A RUM in summer)
 England (Shurtleff): F STPnc S A Nwy; A NWY S F STPnc; F Den-Nth/d/rSWE, Hlgo, Ska, Bal, Otb
 F EDI S F Den-Nth; F Wal-LVP (sees French A Denmark)
 France (Howe): A Lon-WAL; F Nat-NWG; F CLY S F Nat-Nwg; F ENG S F Nth; F NTH S
 A Kie-Den; A Kie-DEN; A BER S A Mun; A MUN S A Ber; F Bre-MID; A Par-BUR; F Mar-GLYO;
A VEN S Italian A Tus-Pie/NSU; A TUN H; F Wes-TYN (Sees English F Lvp)
 Italy (Palter): A ALB-Ser; A GRE S A Alb-Ser; F ION-Aeg (sees French A Ven)
 Russia (CD): F SEV H; A WAR H; A UKR H
 Turkey (Shaffer): A Ank-ARM; A Bud-Ser/d/r RUM, Gal, Otb; F CON-Bulsc; F SMY-Aeg (sees Austrian A Bud)

Austria and Italy would be having a real brawl if it weren't for all those new Turkish units in there, wouldn't they? Turkey would be in an excellent spot if he ever corresponded, but by this time he was following closely to his standard policy of calling for results and giving orders for the next season after only a moment's pause. Austria may have known that Russia was in CD, but Turkey never knew until after the game ended. Apparently France didn't know either, as A Mun-A Ber would never venture out beyond the positions they occupy this season. Turkey wasn't the only one following that policy.

FALL, 1906:

Austria (Frost): A Tri-VEN; A Vie-GAL; A BUD S A Ser-Rum; A Ser-RUM; F BULsc-Gre (sees Italian A Serbia)
 England (Shurtleff): F SWE & F STPnc S A Nwy; A NWY S F StPnc; F Lvp-Cly/d/r IRI, Nat, Otb;
F EDI S F Lvp-Cly (sees Fr F Lvp, A Wal, A Den)
 France (Howe): A MUN S A Ber; A BER S A Mun; A DEN H; F NTH S A Den; F ENG S F Nth;
 F Cly-LVP; A WAL S F Cly-Lvp; F NWG-Edi; A Bur-BEL; F Mid-WES; A TUN H; F TYN S
 A Ven-Rom; A Ven-ROM; F LYO S F Tyn (sees Austrian A Ven)
 Italy (Palter): A Alb-SER; A GRE S A Alb-Ser; F Ion-EAS (sees Austrian A Ven, French A Rom)
 Russia (CD): F SEV H; A WAR H; A UKR H
 Turkey (Shaffer): F CON-Bulsc; F SMY-Con; A Rum S A Arm-Sev/ann.; A ARM-Sev

1906: A: Vie Tri Ser Rum Bul BUD VEN	6	+1, NBR, plays 1 short
E: Edi Nwy Swe Den StP	4	-1, F Edi r OTB
F: Home Spa Por Bel Hol Kie Mun Ber		
Lon Lvp Ven Tun ROM DEN	15	+1, builds A MAR
I: Rom Nap Gre SER	3	even
R: Mos Sev War	3	even
T: Home Bud	3	1 ann., even
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This would be Austria's chance to give France some opposition in the center, but Italy made up his loss of Rome out of Austria's rear, forcing Austrian attentions to be tied in the Balkans. England has written England off, but continues to vigorously defend Scandinavia against any aggressor, insuring that France has no opponent on the northern front. The French romp continues.

SPRING, 1907:

Austria (Frost): NMR! A VEN, GAL, BUD, RUM H; F BULsc H (sees nothing)
 England (Shurtleff): F IRI-Mid; F SWE & F STPnc S A Nwy; A NWY S F Swe (sees Fr F Lvp, A Yor)
 France (Howe): A MUN S A Ber; A BER S A Mun; A BEL-Nwy; F NTH C A Bel-Nwy; F ENG-Mid;
 A DEN H; F NWG S A Bel-Nwy (sees nothing)
 Italy (Palter): F Eas-SMY; A GRE S A Ser; A SER S A Gre (Sees Austrian A Ven; French A Tus, Rom, Nap)
 Russia (CD): F SEV H, A WAR H, A UKR H
 Turkey (Shaffer): F Smy-AEG; F Con-BLA; A ARM-Sev (sees Italian F Smy)

The small fish continue to fight each other...

FALL, 1907:

Austria (Frost): A Ven-TRI; A Bud-SER; A RUM S A Bud-Ser (Sees French A Ven)
 England (Shurtleff): F IRI-Lvp; F SWE & F STPnc S A Nwy; A NWY S F Swe

(Fall, 1907.....)

France (Howe): A MUN S A Ber; A BER S A Mun; A DEN-Swe; A Bel-EDI; F NTH C, A YOR & F NWG S A Bel-Edi; F Eng-MID; F LVP, A NAP H; F TYN S A Nap; A ROM S A Tus-Ven; A Tus-VEN; F TUN-Ion; F Lyo-MAR
 Italy (Palter): F SMY-Con; A GRE-Bul; A Ser S A Gre-Bul/d/r Alb, Otb
 Russia (CD): F Sev H/ann.; A WAR H; A UKR H
 Turkey (Shaffer): F BLA S A Arm-Sev; A Arm-SEV; F AEG-Ion

1907	A: Home Yer Rum Bul SER	6	even
	E: Edi Nwy Swe StP	3	-1
	F: Home Spa Por Bel Hol Kie Mun Ber		
	Lon Lvp Tun Rom Den EDI NAP VEN	18	+3, <u>wins</u>
	I: Nap Gre Sev SMY	2	-1
	R: Mos War Sev	2	1 ann., even
	T: Ank Sev Con SEV	<u>3</u>	even
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No endgame
statements
were received

France completes his conquest of England and Italy, giving him all of 4 homelands (Fr, Eng, Ger, It) plus the neutrals of Spa-Por, Bel-Hol, Den, and Tun. Everyone except the madman survived, even the CD Russia almost tying for 3d place!

One of the bad parts of these games is the lack of interplay between players. There is virtually no way of knowing if they're even in the game with you yet, let alone telling you the truth, so a "why bother" fatalism seems to take hold. One of the most telling points is that the winner himself has expressed his dissatisfaction with the way these things play. And note that Gary not only won this one, but drew (1/3) of Iid, the first blind madman game. This is not true of all; at least one player above has expressed his willingness to enter the 'next' one I run, and eagerly so, but I believe that for the foreseeable future, I'll let them drop. My own experience with games like this run by others has been poor also. Personally, I think that these type games are more fun to GM than to play in, and shouldn't be less interesting than a normal game to the player, but there are obviously mixed views on this. Anyhow, it is an awful lot of work to do them, and it will be a LONG time before I consider another. It was fun, but I'm glad they're over.

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THE CANAL DRESS. July 3, 1980

A line published by Jack Frost

In this issue: 1980 10

A DAY LATE ...

Fall 1906: ITALY retreats; Van-FIE

Winter 1906: GERMANY builds; BER

ITALY disbands; A Tyn, F Nap

RUSSIA disbands; A Pin

TURKEY builds; A CON

Spring 1907:

ENGLAND (Howe): F NWG-NWY; F Iri-LPL; F SPA & A GAS sup Ita; A Pie-Mar; F MID sup F Spa

FRANCE (Pilant): F Edi-YOR; F Naf-WES; F SWE-Den; F Mar-Bar, dislodged, destroyed

GERMANY (Henry): F Nwy-STP; F BAL-Den; A Mun-SIL; A FRU & A BER sup A Mun-Sil; A Tye-MUN; A EUR sup A Tye-Mun

ITALY (Mitchell): A Pie-MAR; F TUN sup F Wes-Naf; F Wes-Naf, dislodged, retreat to Tyn or disband

TURKEY (Michalski): A Sev-MOS; A Gal-WAR; A BOH sup A Sil-Mun; A Sil-Lun, dislodged, retreat to Gal or disband; A TRI sup A Vic-Tyo; A Vic-TYO; A VEN sup F Atr-Apu; F Atr-APU; F GOL sup Fre F Naf-Wes; F ION-Tun; F AEG sup F Gre-Ion; F GRE-Ion; F BLA con A Con-Sev; A Con-SEV

Deadline for Fall 1907 (and Spring retreats) is Thursday, July 10, 1980 at noon. Once again, there was no press.